



BLOODSPORT THE LEAGUE

Constitution

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Article I - League Officers

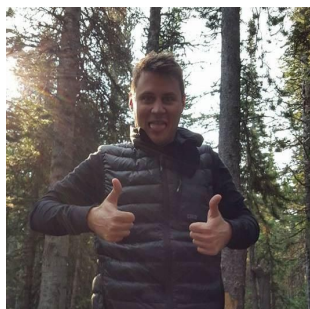
Your league officers are available if you have any questions or are in need of assistance. If your question pertains to a feature provided by our hosting provider (ESPN), please utilize their support resources before contacting a league officer.

For league-specific issues, please contact the league commissioner first. If the league commissioner is unavailable, contact the co-commissioner (Don't, he won't know anything). Actually, contact one the members of the Ethics Committee. If you cannot contact a commissioner, co-commissioner, or the Ethics Committee, and your issue is time-sensitive (for instance, if you are requesting a roster modification because you don't have access to the Internet), please use the league [FACEBOOK](#) message board to make your request. In this way, we can verify the time of your request and make your roster change retroactively if necessary.



League Commissioner

Sean Dugan
(310) 779-7110
seandugan1@mac.com



Co-commissioner

Josh Myers
(918) 695-0976
arenmyers@gmail.com

If you are unable to reach the league commissioner, please contact the league co-commissioner. Honestly, do not contact Josh. His position is title alone. He will do nothing for you. His talents are reserved for the Facebook page.

Ethics Committee



Ian Shahan
(918) 851-6630
ianshahan@gmail.com



Eric Shah
(918) 691-3785
erajenshah@gmail.com

Article I - League Officers (continued)

- I. The commissioner for the 2017 season will be Sean Dugan, with Josh Myers acting as co-commissioner. Ian Shahan and Eric Shah acting as Bloodsport Ethics Committee.
- II. The commissioner will remain in office until either:
 - a. The commissioner is removed from office by a democratic (majority rules) vote (eight votes required). AKA the Crimea Protocol.
 - b. The commissioner resigns, at which point the league will perform a democratic vote to elect a new commissioner.
 - c. A challenger presents himself and an election is then conducted (during the offseason only).
- III. The commissioner does not have autonomous rule over the league. Any decision made by the commissioner can be overruled by either the ETHICS COMMITTEE or a democratic vote initiated by *any* league member's official complaint to the ethics committee.
- IV. During the season, the commissioner will be responsible for running the day-to-day operations of Bloodsport The League and will be required to determine the appropriate course of action by interpreting the terms outlined in the Bloodsport League Constitution, as well as the fantasy football service used (ESPN).
- V. The co-commissioner will aid the commissioner in decision-making, as well as ensuring each ruling is fair and in the best interest of the entire league. Not really he is just a placeholder. Seriously, Josh has no POWER. The Ethics Committee has all the above responsibility.

Article II - League Members

- I. There will be fourteen (14) league members for each season – no more, no less.
- II. All interested members from the previous season have the right to retain their franchise, as long as they are in good standing with the league.
- III. In the event that a member is no longer interested in playing, replacement members will be added by a democratic vote.
 - a. The new member will be creating a “new” franchise and will not be taking over the team he is replacing.
 - b. The new member will have a blank roster and the full \$200 draft allowance.

Article III - League Set Up

- I. Rosters: Each team will have: 1 QB, 2 RB, 2 WR, 1 TE, 1 WR/RB/TE, 1K, 1 DEF and 5 bench roster spots.

ROSTER			
Current Roster Size: 14	POSITION	STARTERS	MAXIMUM
Total Starters: 9	Quarterback (QB)	1	4
Total On Bench: 5	Running Back (RB)	2	8
	Wide Receiver (WR)	2	8
	Tight End (TE)	1	3
	Flex (RB/WR/TE)	1	N/A
	Team Defense/Special Teams (D/ST)	1	3
	Place Kicker (K)	1	3
	Bench (BE)	5	N/A

- II. **Scoring:** Bloodsport is a full PPR (Point per Reception) league with decimal point scoring. For more information on scoring and/or point values, please refer to the [BLOODSPORT ESPN](#) page for score settings.
- III. Bloodsport the League will operate under a no-divisions philosophy.

Article IV - New Rule Creation

- I. All rule changes proposed by league members must receive approval by democratic vote.
- II. Any amendment that is approved during a season will not be made applicable to the current season, and will be applied to the following season, unless a loophole is found (see below for bloodsport dispute clause).
- III. Any amendment that is approved during the “off-season” will apply to the upcoming season.
- IV. All amendments to the Bloodsport League Constitution will be named according to the league member who caused or identified the problem.
- V. At the end of the league year, there will be an allotment of time dedicated to new rules, and a vote will take place.
- VI. Amendments will be announced and made available for public viewing as a one-up revision document (stored on the Facebook group page).

Bloodsport Dispute Clause

When a league dispute arises which has not been addressed in the league constitution, a discussion will ensue on possible resolutions. Following the discussion period, the commissioner will create an online poll (known now as a Survey Monkey or Facebook poll) so that owners can vote on an appropriate course of action. The result of the poll will apply immediately and the resulting ruling will be appended to the existing constitution for future reference.

All poll outcomes will be determined based on a plurality (most votes) and in the case of a tie, the commissioner will use his infinite wisdom to cast the deciding vote. When possible, polls will run for 3 days unless it is closer to game day, in which case the voting time will be shortened accordingly.

Article V - League Entry & Other Fees

The following fees will be collected yearly to finance league operations and prizes.

Entry Fee: \$100 Total Per Team.

PAYMENT OPTIONS:

BLOODSPORT WEBSITE:

www.bloodsporttheleague.com

VENMO:

www.venmo.com/Dugan01

PAYPAL:

<https://www.paypal.me/Dugan01/100>

CASH/CHECK:

Bloodsport Commissioner

C/O Sean Dugan

908 Spruce Dr.

Durango, CO 81301

Article VI - Late Payments

Any weekly prize winnings accrued by a team who hasn't paid their league entry fee by the time the weekly prize is won will be forfeited and added to the Champion's prize payout. If a team has not paid their entry fee by the time the first playoff game is played, they will be expelled immediately.

The commissioner has no discretion for providing a grace period and neither does the league. The commissioner will take over managing the delinquent team for the purposes of the championship/loser brackets. In addition, every week that an owner has not paid their dues that owner shall receive 1 (one) Mo of Da Year Point (see Article XV).

Article VII- Prize Payout Structure

Bloodsport the league awards most of the cash prizes to the top 3 teams which reach the Championship playoff bracket. We also award a weekly cash prize to the team with the highest score during each week of the fantasy football regular season. The league also awards cash to other end of the season awards.

BLOOSPORT PRIZE PAYOUT STRUCTURE		PAYOUT PERCENTAGE
League Champion	\$600	42.86%
Second Place	\$250	17.86%
Third Place	\$100	7.14%
MO BOWL WINNER	\$50	3.57%
Weekly Points Winner (\$20 per week x 13)	\$260	18.57%
Highest Regular Season Points Total	\$50	3.57%
Highest Regular season Game Score	\$35	2.50%
Survivor Series	\$50	3.57%
Unlucky (Most Points Against)	\$5	0.36%
TOTAL PAYOUT	\$1,400	

Payout Structure

The dollar amounts above shall be considered the actual payout amounts pending verification of payment from all owners. In addition to the total cash payout for each prize, the exact percentage of the total prize pot is indicated and will be considered if all entry fees are not collected.



Article VIII - Playoff Configuration

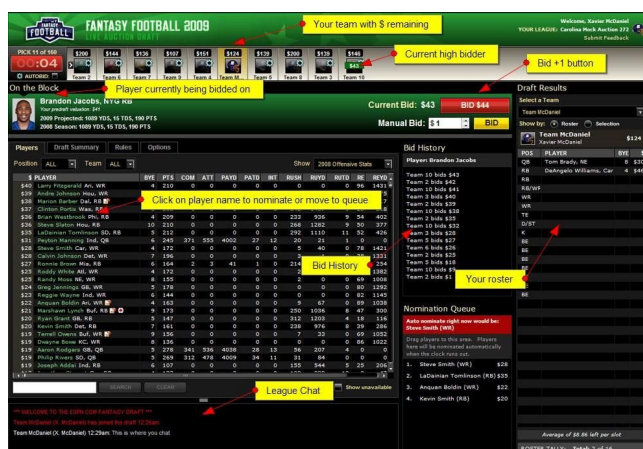
The league will implement a 6-team Championship playoff system. The top 6 teams will be determined first by win/loss record and total points will be used as a tie-breaker if necessary.

- I. The Championship playoffs start on week 14 of the [NFL regular season](#) and last 3 weeks.
- II. The teams in the 1st and 2nd place positions at the end of the regular season will receive a 1st round playoff bye.
- III. This league also implements an 8-team Loser playoff bracket (THE MO BOWL). Unlike the Championship bracket, all owners will be competing for \$50 and a MO BOWL TITLE.



Article IX - Auction Draft (How it Works)/ Draft Rules

Bloodsport operates as an Auction league. The draft will take place on the ESPN DRAFT SOFTWARE (please make sure your web browser is up to date and can run the latest version of ESPN). Bloodsport Auction Draft works virtually the same as standard leagues except for the way in which players are drafted. Instead of each team taking its turn to draft a player, each team will take turns nominating a player to be bid on (nomination order determined by ESPN). Bloodsport owners will have a fixed draft budget, starting at \$200. The draft is essentially conducted like a real auction.



- After a player has been nominated to be drafted, teams can begin to place bids on the player. The team with the highest bid will win the player, and the amount bid will be deducted from that team's budget.

- This will continue on until every team has a full roster of players.

- Each team is restricted to a maximum bid for an individual player.

EX. If you have 14 roster spots and \$200 draft dollars available and you bid \$41 points on Adrian Peterson in the first round and win the bid, you will have \$14 roster spots and \$159 available points, making your next maximum bid \$145.

- The maximum bid is determined by taking each team's remaining budget and subtracting the number of empty slots available on each roster.

- Each player will have a minimum bid of \$1 to be rostered.

Bloodsport Draft Rules

- I. The Bloodsport League will hold a draft in an online auction format (even if the draft is live).
- II. The draft will conclude before the first week of the regular season of the NFL.
- III. The auction budget will be set to \$200.
- IV. The nomination order will be chosen at random using ESPN's random number generator.
 - a. The nomination order is a straight-order (1-14, 1-14, etc.)
- V. The draft clock will use ESPN's standard auction clock settings, but may be altered by the commissioner before and/or during the draft, at the request of a single member for the following reasons:
 - a. Latency time is causing the bids to jump in a manner that is difficult to follow.
 - b. Latency time is causing the timer to skip around.
- VI. ESPN's standard auction clock settings are:
 - a. 30 seconds to nominate.
 - b. 30 seconds to bid.
 - c. Each bid under the 10 seconds remaining mark resets the bid timer back to 10 seconds.
- VII. The draft can be paused at any time for the following reasons:
 - a. Internet connectivity issues.
 - b. Inclement weather.
 - c. Emergencies.

VIII. Standard auction rules apply:

- a. Each roster spot must be filled based on the starter and maximum roster spots.
- b. ESPN will force you to reserve at least \$1 for each roster spot.
- c. If each member is down to \$1 budget for each remaining roster spot, the nomination essentially becomes a straight-draft, with each player drafted for \$1.

Article X- Waivers

- I. Waivers will open up immediately upon the conclusion of the draft.
- II. The Bloodsport League will operate under a blind-bid weakly FAA (Free agent Auction) system.
 - a. The waivers will go through daily at 3:00 AM EST (Wed-Mon).
 - b. Only after the Wednesday Blind bid auction will all remaining players become free agents on a first come first served basis.
 - c. Players who are not claimed during bid processing become free agents available for first come, first serve style pickups..
- III. \$120 waiver budget for the entire year. aka FAAB (Free Agent Auction Budget)
 - a. Minimum \$0 bid (if no one else makes a higher bid, you get the player for free).
 - b. Maximum \$120 bid (entire budget)(Budget increased to \$120 in 2017).
 - c. If the bid is tied, the tiebreaker is determined by inverse order of standings (team with the worst record gets the player).
 - d. ESPN automatically accepts bids, adjusts budgets and assigns players for the waiver period.
 - e. There is no limit to the number of waiver acquisitions.

- IV. Owners may include FAAB in their trades. The commissioner will manually update the amounts after the transaction has been completed.
- V. Bloodsport observes ESPN's Undroppable Players List.
- VI. Any Player placed on the IR (at any point in the season) may NOT be added from waiver wire. With the following exceptions being:
 - a. Unless the IR player was drafted and held for the entire season.
 - b. Or the player returns off the IR before the fantasy season has concluded.
- VII. All players in the NFL Universe may be added.

Article XI - Trades

- I. Trades will open up immediately upon the conclusion of the draft, and will remain open until the trade deadline (Week 13 of the regular season).
- II. For a trade to be granted in a given week, it must be accepted THROUGH OUR HOSTING SERVICE (ESPN) no later than 24 hours before game time.
 - a. This gives all teams 24 hours to review the trade before the games begin (whether on Thursday, Saturday on Sunday or Monday).
 - b. All owners may file a trade protest with either the Commissioner or Ethic Committee if they feel the trade is unbalance. Must give valid reasons why.
 - c. All protests must be made be made publicly on the leagues Facebook page. NO owner will hide in the shadows.
- III. Any trades that are submitted through the website (ESPN) within 24 hours of game time will be **voided** and will have to be re-submitted and accepted after the MNF (MONday Night Football) game to be reconsidered.
- IV. Players who have already played on a given week cannot be traded until the following week.
- V. Once accepted through the hosting service (ESPN), a trade cannot be withdrawn by one party due to player injury, suspension, or any other unforeseen circumstance.

- VI. The only way a trade can be voided is if it is withdrawn by both parties before the trade is granted.
- VII. During the 24 hour trade acceptance period, The Commissioner and the Ethics Committee will be given the opportunity to veto/accept the trade.
 - a. IF the trade involves either the commissioner or the ethics committee, or both, a third or fourth party will be brought in to decide.
- VIII. There are only one (1) valid reasons which a trade can be vetoed:
 - a. If collusion is suspected.
- IX. A collusion trade will be grounds for trade review. Habitual offenders will be shamed publicly.
- X. Teams may also include FAAB money in a trade. For more information on this please see **ARTICLE X-IV -Waiver/FAAB**
- XI. Communication is expected between owners regarding trades. If a manager sends you a trade and you are not interested, state it in a message to them. Try to do so promptly, preferably within 48 hours of the trade proposal
- XII. **Offseason Trades** involving FAAB and keepers are allowed. As long as they do not receive majority objection from the current league management at that time of the trade.
- XIII. **Regular Season Trade Deadline** Teams are free to make as many trades as they'd like until the trade deadline of WEEK 13 of the regular season. At that point all trading will cease until the championship week has concluded.
- XIV. Keeper players may be traded at anytime however, the end of year retention increase is still applied to the new member's auction budget for the following draft.
- XV. There is no limit on the number of trades that can be performed..

Article XII - Regular Season

- I. The regular season will last through Week 13 of the NFL regular season.
- II. The head-to-head matchup schedule will be auto-generated by the Commissioner using [www.http://schedules.footballguys.com](http://schedules.footballguys.com) Random schedule generator.
 - a. With the one exception being Rivalry week in week 13 will be manually assigned.
- III. Each team is expected to field a valid lineup (no bye week players, no players on IR from any week prior). See the **Article XIV** on Bans for further information.
- IV. In the event of a computer failure, the league member must contact the commissioner via email or phone or text to request a roster substitution. The substitution must be made prior to each player locking. In the event of a request made before a lock, but the commissioner cannot address it before it locks, the commissioner will inform the member's opponent of the situation, and retroactively set the roster.
 - a. If the Commissioner or Ethics committee can not be reached at the time of the issue the member should post the problem onto the league Facebook page to be time stamped.
- V. Lineups lock individually at scheduled game time.
- VI. Weekly head-to-head matchups will be determined by starters points scored.



Article XIII - Keepers 'Bloodsport Champion'

In Bloodsport The League, teams are allowed to keep a single player from the previous year. Consider this your very own 'Bloodsport Champion' your very own gladiator.

Keeper Rules

- I. Each team is limited to one (1) keeper player (aka champion/gladiator) to carry over into a subsequent season.
- II. Each keeper player will increase in cost from each subsequent year kept.
 - a. Year One: A \$5 roster fee in addition to the Draft/Waiver price
 - b. Year Two: A \$7 roster fee in addition to the pervious Draft price
 - c. Year Three: A \$9 roster fee in addition to the pervious Draft price.
 - d. Year Four: Automatic Drop
- III. Keeper players may not be retained for longer than Four (4) seasons.
- IV. The cost of keeper players will come directly out of the budget from the subsequent year's draft.
- V. Each player **not** retained will go into the pool of players up for auction for the subsequent year's draft.

- III. A player picked up off the waiver wire will retain his obtained value and be treaded as if the player was originally drafted.
- IV. If a player is out for the season at the time he is drafted, that owner CAN NOT keep him for the following year unless he remains on the owners bench for the entire season.
- V. Team owners are responsible for notifying the commissioner of the upcoming year's keepers 24 hours prior to that year's draft.
- VI. A player traded during the course of the season he retains his auction value for that year if the new owner decides to keeps him.

Article XIV - Bloodsport Bans

- I. Bans can occur for any of the following reasons:
 - a. Democratic league vote for any reason.
 - b. Egregious cheating, collusion or dishonesty.
 - c. Inactivity (zero/very low trade offers, roster acquisitions, and Facebook posts).
 - d. Not fielding a valid lineup two weeks in a row.
 - e. Not fielding a valid lineup for three cumulative weeks throughout the season.
 - f. Not paying league fees prior to Week 5 of the NFL regular season.
 - g. Dissing the commissioner so hard that he shits himself.
 - h. Three Consecutive MO of Da Year awards.
 - i. Any Member that goes 'nuclear' and drops all/most of his players and rage quits re: Jordan in 2008.
 - j. Failure to complete the Mo of The Year Punishment.

- II. Any owner who is banned must sit out the remainder of the season, as well as one full season before readmission consideration will be given.
- III. Any owner who is scheduled to play the banned member will score points as usual, but the banned owners's score will be adjusted to one point below the owners's score (if needed) to give the owner an automatic win.
- IV. Any owner who faced the banned owner in the past is retroactively given a win by the same method described in Section III.

Article XV- MO of The Year (MO of Da Year)

- I. Every season, Bloodsport will give out a multifaceted award know as the MO of The Year award (MOTY).
 - a. MOTY is a regular season award.
 - b. MOTY is part performance based
 - c. MOTY is part popularity contest
 - d. MOTY is part attitude based
 - e. MOTY is part luck
 - f. MOTY is part ridiculous



- II. To be nominated for MOTY an owner must receive a 'MO of the Weak' designation (MOTW).
 - a. The lowest team score from each regular season week is awarded the MOTW.
 - b. There will be a small public shamming of each MOTW
- III. At the conclusion of the regular season a list of all the MOTW's will be compiled and a league wide vote will be organized.
- IV. Mo of the year scoring is broken down as follows:



- c. 1 point for EACH 'MO of Da Weak' .
- d. 1 point for WORST Regular Season Record.
- e. 1 point for LEAST amount of Total Points Scored.
- f. 14 points from the League wide vote (one vote per owner).

V. League Voting will take place the 1st or 2nd round of the Bloodsport Playoffs.

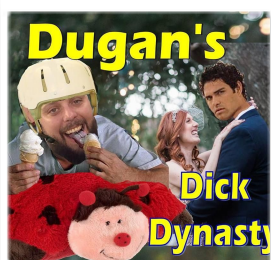
- a. The League vote will take place with a survey Monkey.
- b. The League vote will be completely anonymous.
- c. Announcement will be made AFTER every owner has voted.

VI. MO of The Year Punishment:

- a. After an Owner has been awarded the MOTY award they will then be placed in the MO rehabilitation program.
- b. The MO curse can only be cleansed through punishment.
- c. The league will come up with the best way to rid the owner of their MO-ness
- d. Punishment selection will take place during the off season and MUST be completed before the next seasons draft
- e. Failure to complete the MOTY punishment is immediate banning from the league.

Article XVI - Bloodsport Owners

Active Owners:



Sean Dugan (2010 - Present) *Bloodsport League*
Commissioner Bloodsport League Champion 2016

Phone: (310)-779-7110

Email: seandugan1@mac.com



Lee Adam Fleming (2014- Present)

Phone: (918) 381-3804

Email: leeafleming@gmail.com



Heath Glover (2016 - Present)

Phone: (918) 808-6914

Email: heathglover@msn.com



Eric Gonzales (2010 - Present) *Bloodsport League Champion, 2011*

Phone: (469) 600-0230

Email: exxxgonzxxxs@gmail.com



Chase Healey (2013- Present)

Phone: (918) 740-9293

Email: chase.healey@gmail.com



Matt Leach (2011- Present)

Phone: (918) 527-0718

Email: leachmo1@gmail.com



Jonathan McCandless (2011 - Present) *Bloodsport League Champion, 2013*

Phone: (424) 832-4239

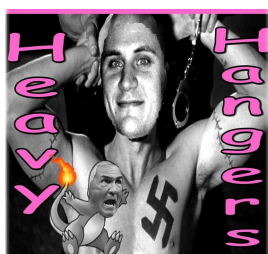
Email: jonmccandless@gmail.com



Trent Morrow (2010-Presnt) *Bloodsport League Champion, 2015*

Phone: (918) 640-6388

Email: trent@zieglerart.com



Josh Myers (2010, 2013- Present) *Co-League Commissioner, 2017 Bloodsport MOTY, 2015*

Phone: (918) 695-0976

Email: arenmyers@gmail.com



Shane Sankey (2010 - Present) *Senior Committee*

Phone: (608) 718-9467

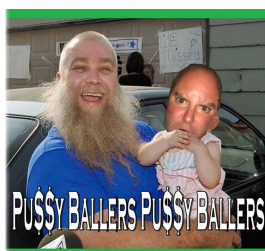
Email: sankeyshane@gmail.com



Eric Shah (2010 - Present) *Senior Ethics Committee*

Phone: (918) 691-3785

Email: erajenshah@gmail.com



Ian Shahan (2010 - Present) *Senior Ethics Committee*

Phone: (918) 851-6630

Email: ianshahan@gmail.com



John Clark (2017- Present)

Phone: (918) 630-2421

Email: johnoftheclarks@gmail.com



Rob Allen (2017 - Present)

Phone: (773) 706-0178

Email: roballen02@gmail.com

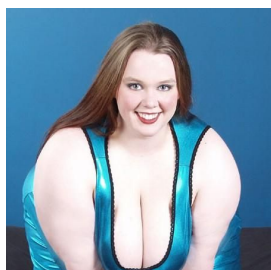
Retired/Banned Owners:



Jared Thompson (2010 - 2017) Bloodsport Commissioner, Bloodsport Champion (2010, 2012)

Phone: N/A

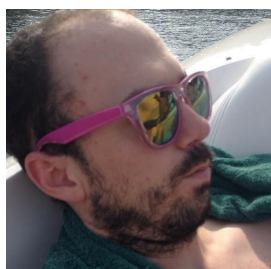
Email: N/A



Kathleen Murray (2011 - 2014)

Phone: N/A

Email: N/A



Gavin Ward (2010 - 2016) Bloodsport Champion
2014 Phone: N/A

Email: N/A



Kartik Rajendran (2010)

Phone: N/A

Email: N/A



Chris George (2010)

Phone: N/A

Email: N/A



Brad Hardy (2010 -2017)

Phone: N/A

Email: N/A

